

AppLovin iOS Pokkt Mediation

Prerequisites

- Supports AppLovin version 3.2.2 and above.
 - Please create account at www.applovin.com.
 - Below link will help to understand how AppLovin works. <https://www.applovin.com/index#iOSIntegration>.
 - Please follow below link for rewarded video: <https://www.applovin.com/index#iOSRewardedVids>.
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Configuration in Application

- Add downloaded AdColony fat file (.a) in your project folder.
- Pokkt SDK package will have one folder "Mediation". So copy libAppLovinExtension.a file from that folder and keep it in project folder.

Example: You need to add all these details in "**Additional mtouch arguments**". These option you can get it from project->options->iOS Build->"Additional mtouch arguments". So add "libAppLovinExtension.a", required framework for AppLovin and AppLovin.framework under Additional mtouch arguments like below:

```
-gcc_flags "-F${ProjectDir} -framework AdSupport -framework CoreMedia -L${ProjectDir} -lAppLovinExtension -lAppLovinSdk -force_load ${ProjectDir}/libAppLovinExtension.a -force_load ${ProjectDir}/libAppLovinSdk.a"
```

Code changes

- There is nothing to do in coding. Pokkt sdk will be taking care of everything.
- Now the last part, please declare this class name in your Pokkt account.